

G 02 GL



Power Requirements

: 110/220V. 60/50Hz. AC (%±10) 24V. DC Single Unit: At standby~10W. During operation ~39W. Center Unit: At standby~20W. During operation ~78W.

Wing Features

: RGB LED illuminated 10mm impact resistant tempered glass (Opt. polycarbon) wings.

Body Features

: The body is made of 304-grade (Opt. 316-grade) satin finished stainless steel. Tempered glass (Opt. natural granite stone with Star Galaxy Black pattern) on top is standard feature for a decorative and aesthetical appearance (optionally other materials and patterns available).

Operation Temperature, **Humidity, IP Rating, MCBF** : -20° C to $+68^{\circ}$ C / RH 95% non-condensing / IP 44 indoor model / 1M cycles

Control System

: All inputs are opto-coupler protected. Compatible with all access control systems that provide dry contact or grounding outputs. Optional RS232/RS485/TCP IP control module is available.

System Features & Operation : Electronically controlled rapid wing movement for quick and smooth bi-directional passages. Internal dip switch selectable free passage by photocell detection, restricted access, controlled access on both or single direction modes are built in features.

Emergency Mode

: System allows free passage in emergency mode and in case of power failure (powered by internal back-up battery).

Flow Rate

: Wing opening speed/Time: 0,5 sec. wing closing speed/time: 0,5 sec. Nominal: \sim 30 - 60 passages/minute (recommended reference figure). *Utilisation of different access control units can change the flow rate.

Standard Features

: RGB LED illuminated status indicators, tempered glass top lid.

Optional Accessories and Applications

: Tempered glass side (lateral) panels, remote control unit, interface unit for PC, RS485, RS232 and LAN, counter, audio-messaging system, alarm sensor, floor mounting plate, coin slot/intelligent coin system and coin box, separator, card reader pole.

Note

: A passage lane consists of min. 2 pieces of single units facing eachother.

HG 02 GL-S: SINGLE UNIT (LEFT or RIGHT)









